CSCI 4360/6360 Data Science II

Backpropagation

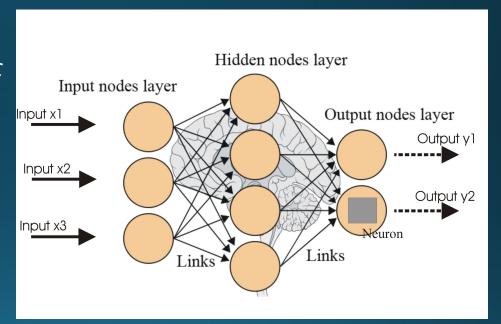
Artificial Neural Networks

- Not a new concept!
 - Roots as far back as 1940s work in unsuperivsed
 - learning
 - Took off in 1980s and 1990s
 - waned in 2000s
- "Biologically-inspired" computing
 - May or may not be true
- Shift from rule-based to emergent learning



Multilayer networks

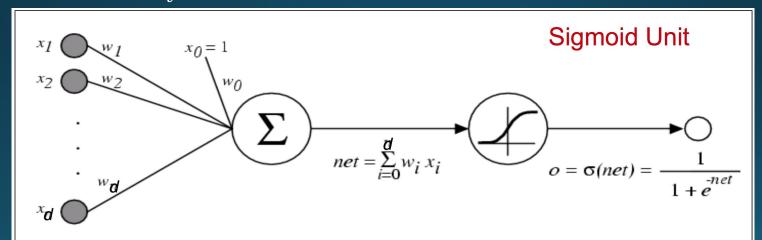
- Simplest case: classifier is a multilayer network of logistic units
- Each unit takes some inputs and produces one output using a logistic classifier
- Output of one unit can be the input of other units



LR as a Graph

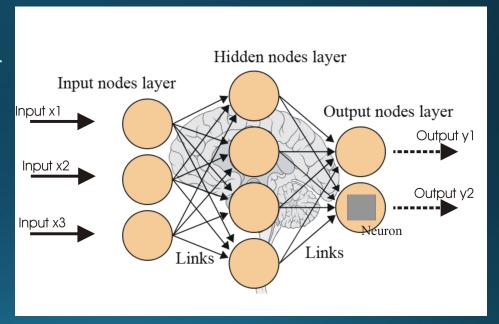
• Define output o(x) =

$$\sigma(w_0 + \sum_i w_i X_i) = \frac{1}{1 + \exp(-(w_0 + \sum_i w_i X_i))}$$



Multilayer networks

- Simplest case: classifier is a multilayer network of logistic units that perform some differentiable computation
- Each unit takes some inputs and produces one output using a logistic classifier
- Output of one unit can be the input of other units

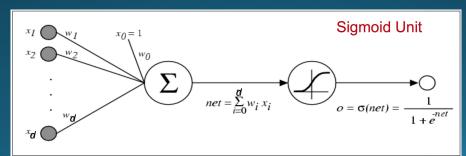


Learning a multilayer network

- Define a loss (simplest case: squared error)
 - But over a network of "units" that do simple computations

$$J_{X,y}(\vec{w}) = \sum_{i} (y^i - \hat{y}^i)^2$$

- Minimize loss with gradient descent
 - You can do this over complex networks if you can take the *gradient* of each unit: every computation is *differentiable*



ANNs in the 90s

- In the 90s: mostly 2-layer networks (or specialized "deep" networks that were hand-built)
- Worked well, but training was *slow*

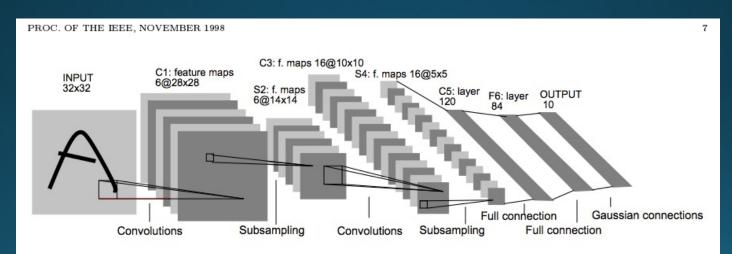
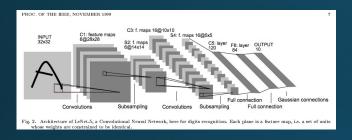


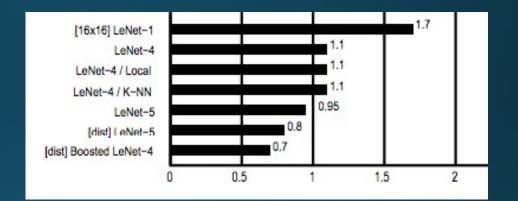
Fig. 2. Architecture of LeNet-5, a Convolutional Neural Network, here for digits recognition. Each plane is a feature map, i.e. a set of units whose weights are constrained to be identical.

ANNs in the 90's



SVM with polynomial kernel: 98.9 - 99.2% accurate





Custom CNN: 98.3 - 99.3% accurate

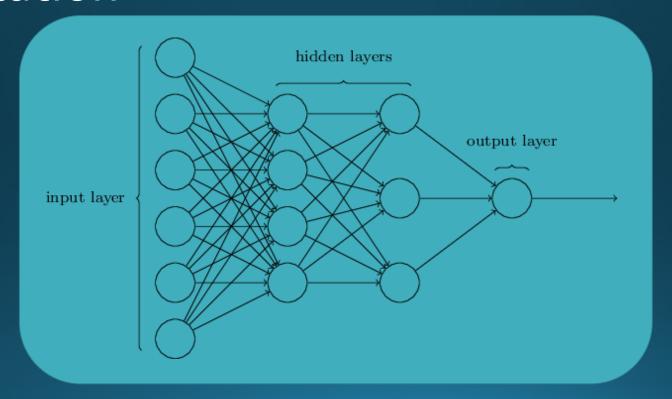
Nomenclature

- Backpropagation: refers **only** to the method for computing the gradient of a function
 - Is NOT specific to multilayer neural networks (in principle, can compute gradients for any function)
- Stochastic gradient descent: conducts learning using the derived gradient
 - Hence, you can run SGD on gradients you derive manually, or through backprop

Notation

- "Borrowing" from
 - William Cohen at Carnegie Mellon (author of SSL algorithm you implemented in HW4)
 - Michael Nielson of http://neuralnetworksanddeeplearning.com/

Notation

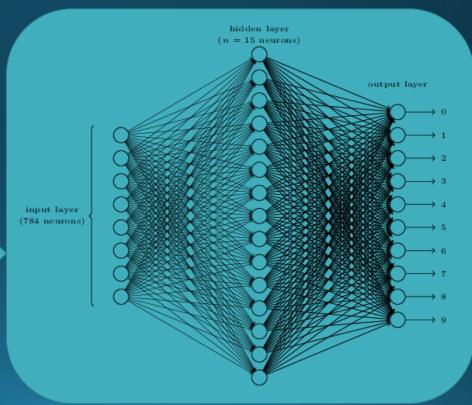






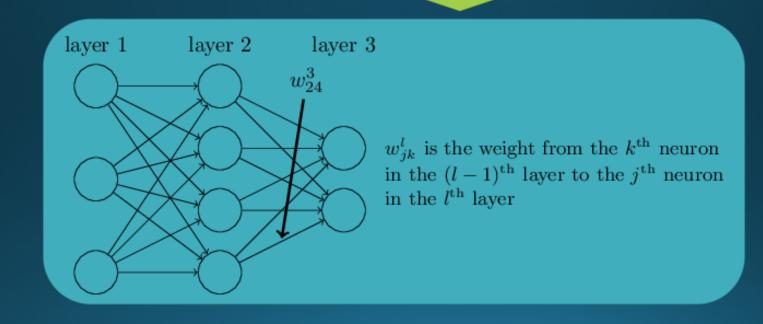
• Each digit is 28x28 = 784 dimensions / inputs

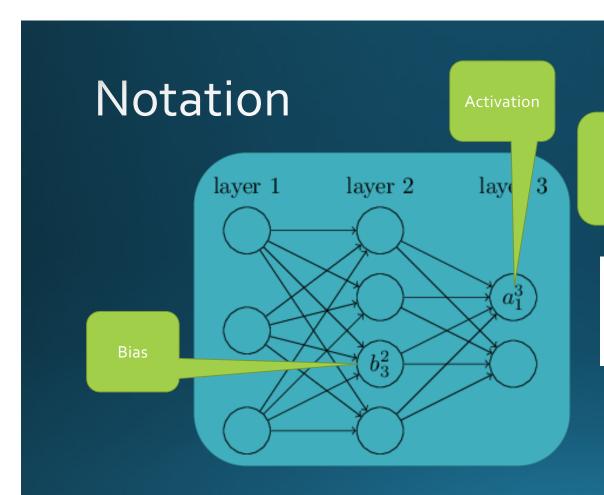




Notation

Vectorize: w^l is the weight matrix for layer l

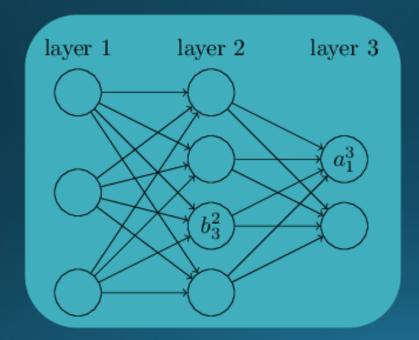




Vectorize: a^l and b^l are activations and bias matrices for layer l

$$a_j^l = \sigma \left(\sum_k w_{jk}^l a_k^{l-1} + b_j^l \right)$$

Notation

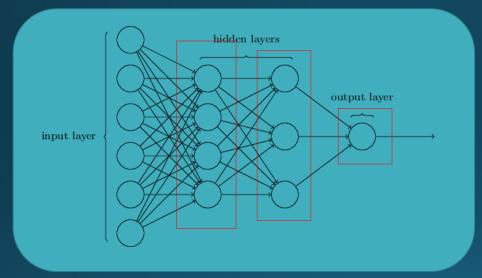


$$a_j^l = \sigma \left(\sum_k w_{jk}^l a_k^{l-1} + b_j^l \right)$$

$$a^l = \sigma(w^l a^{l-1} + b^l).$$

$$z^l \equiv w^l a^{l-1} + b^l$$

Computation is "feedforward"



for *l*=1, 2, ... *L*:

$$a^l = \sigma(w^l a^{l-1} + b^l).$$

Notation

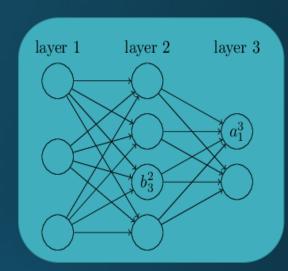
• Set up a cost function, C

$$C = \frac{1}{2n} \sum_{x} ||y(x) - a^{L}(x)||^{2}$$

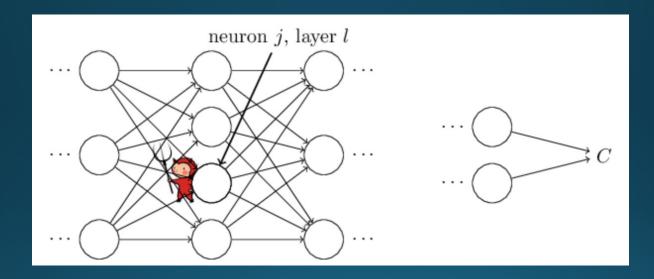
• Rewrite as an average

$$C=rac{1}{n}\sum_{x}C_{x}$$
 where $C_{x}=rac{1}{2}||y-a^{L}||^{2}$

Allows us to compute partial derivatives dC_x/dw and dC_x/db for single training examples, then recover dC/dw and dC/db by averaging over training examples.



Notation



Error in *jth* neuron at the *lth* layer

$$\delta_j^l \equiv \frac{\partial C}{\partial z_i^l}.$$

BackProp: last layer

$$\delta_j^L = \frac{\partial C}{\partial a_j^L} \sigma'(z_j^L).$$

Matrix form:

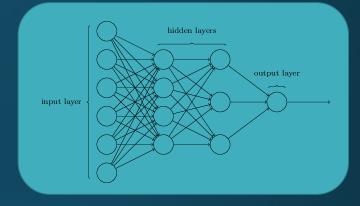
$$\delta^L = \nabla_a C \odot \sigma'(z^L).$$

components are $\frac{\partial C}{\partial a_j^L}$

onents are $\sigma'(z_i^L)$



The Hadamard Product: just element-wise multiplication



Level l for l=1,...,L

Matrix: w^l

Vectors:

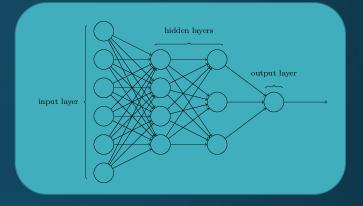
- bias bl
- activation a^l
- pre-sigmoid activ: zl
- target output y
- "local error" δ^l

BackProp: last layer

$$\delta_j^L = \frac{\partial C}{\partial a_j^L} \sigma'(z_j^L).$$

Matrix form for square loss:

$$\delta^L = (a^L - y) \odot \sigma'(z^L).$$



Level l for l=1,...,L

Matrix: w^l

Vectors:

- bias b^l
- activation α^l
- pre-sigmoid activ: z^l
- target output y
- "local error" δ^l

BackProp: error at level *l* in terms of

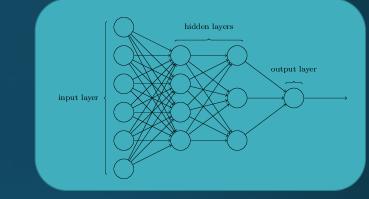
error at level *l*+1

$$\delta^l = ((w^{l+1})^T \delta^{l+1}) \odot \sigma'(z^l)$$

which we can use to compute

$$\frac{\partial C}{\partial b_j^l} = \delta_j^l \longrightarrow \frac{\partial C}{\partial b} = \delta,$$

$$\frac{\partial C}{\partial w_{jk}^l} = a_k^{l-1} \delta_j^l. \qquad \qquad \frac{\partial C}{\partial w} = a_{\rm in} \delta_{\rm out}$$



Level l for l=1,...,LMatrix: w^l

Vectors:

$$\frac{\partial C}{\partial w} =$$
 a^l oid activ: z^l tput y

• "local error" δ^l

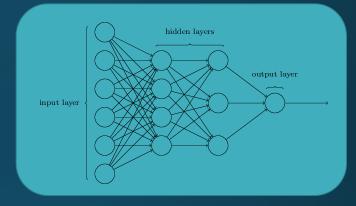
BackProp: Summary

$$\delta^L = \nabla_a C \odot \sigma'(z^L)$$

$$\delta^l = ((w^{l+1})^T \delta^{l+1}) \odot \sigma'(z^l)$$

$$\frac{\partial C}{\partial b_j^l} = \delta_j^l$$

$$\frac{\partial C}{\partial w_{j\,k}^l} = a_k^{l-1} \delta_j^l$$



Level l for l=1,...,L

Matrix: w^l Vectors:

- bias b^l
- activation α^l
- pre-sigmoid activ: z^l
- target output y
- "local error" δ^l

Full Backpropagation

- **1. Input** x**:** Set the corresponding activation a^1 for the input layer.
- **2. Feedforward:** For each $l=2,3,\ldots,L$ compute $z^l=w^la^{l-1}+b^l$ and $a^l=\sigma(z^l)$.
- 3. **Output error** δ^L : Compute the vector $\delta^L = \nabla_a C \odot \sigma'(z^L)$.
- 4. **Backpropagate the error:** For each l = L 1, L 2, ..., 2 compute $\delta^l = ((w^{l+1})^T \delta^{l+1}) \odot \sigma'(z^l)$.
- 5. **Output:** The gradient of the cost function is given by

$$\frac{\partial C}{\partial w_{jk}^l} = a_k^{l-1} \delta_j^l \text{ and } \frac{\partial C}{\partial b_j^l} = \delta_j^l.$$

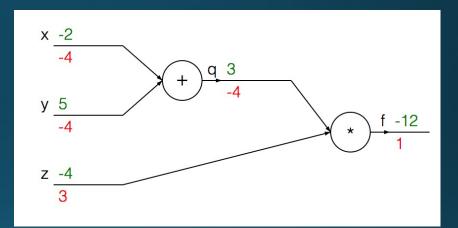
Use SGD to update the weights according to the gradients

Example

• Simple equation

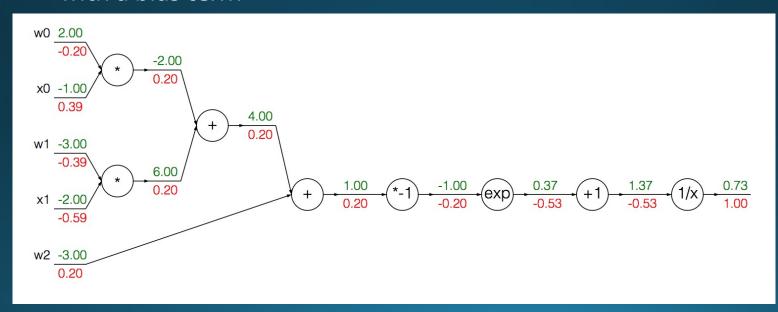
$$f(x, y, z) = (x + y)z$$

- Some example inputs
 - X = -2
 - y = 5
 - z = -4



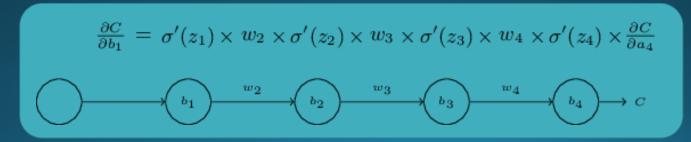
[slightly less simple] Example

• 2D Logistic Regression, $P(Y=1|X)=\frac{1}{1+\exp(-(w_0+\sum_i w_i X_i))}$ with a bias term



Weight updates for multilayer ANN

- ullet For nodes k in output layer L: $\delta_k^L = (t_k a_k) a_k (1 a_k)$
- ullet For nodes j in hidden layer h: $\delta^h_j = \sum_k (\delta^{h+1}_j w_{kj}) a_j (1-a_j)$
- What happens as the layers get further and further from the output layer?

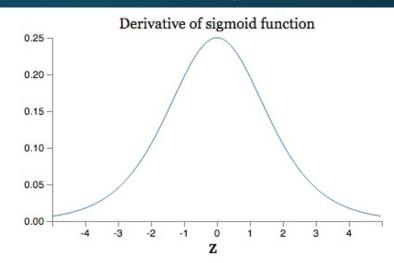


Gradients are unstable

Max at 1/4

 If weights are usually < 1, and we are multiplying by many, many such numbers...

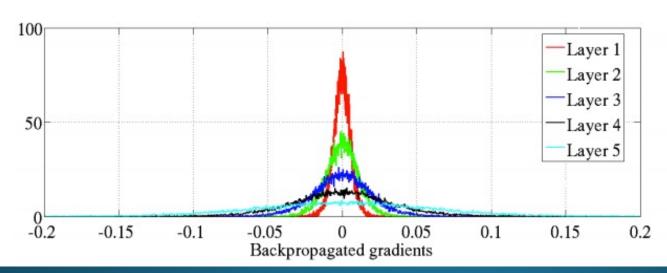
The Amazing Vanishing Gradient



$$\frac{\sqrt[b]{\partial C}}{\partial b_1} = \sigma'(z_1) \times w_2 \times \sigma'(z_2) \times w_3 \times \sigma'(z_3) \times w_4 \times \sigma'(z_4) \times \frac{\partial C}{\partial a_4}$$

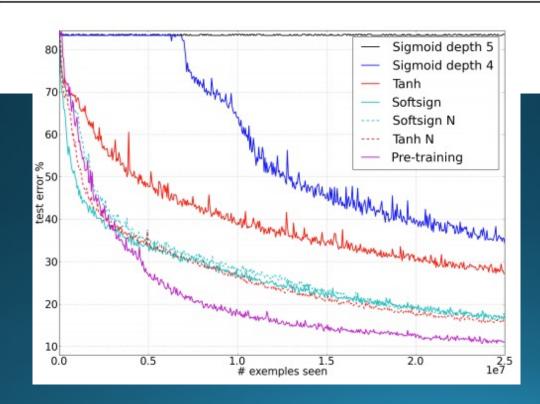
Understanding the difficulty of training deep feedforward neural networks

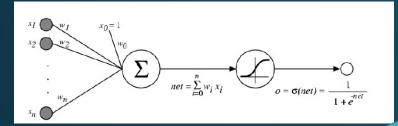
Xavier Glorot Yoshua Bengio DIRO, Université de Montréal, Montréal, Québec, Canada



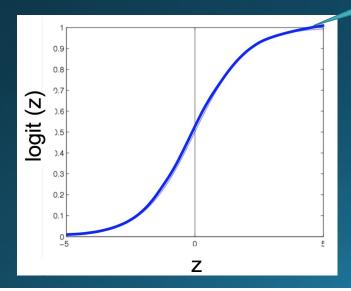
Histogram of gradients in a 5-layer network for an artificial image recognition task

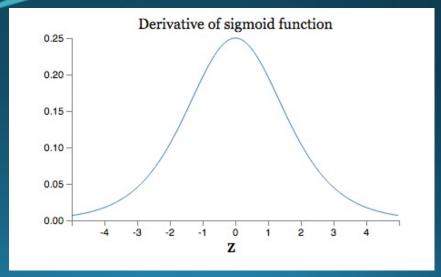
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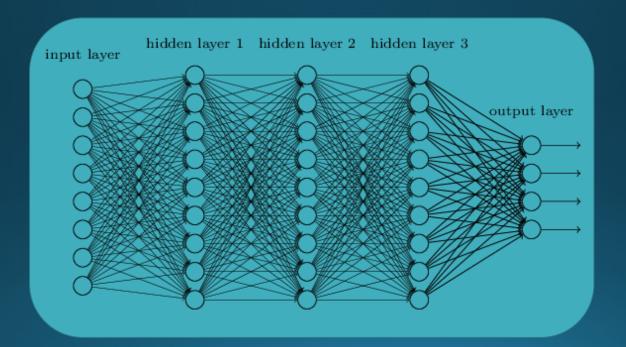




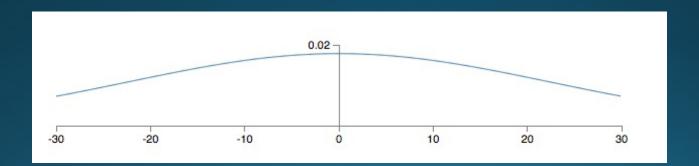
Learning rate approaches zero, and neuron gets "stuck"

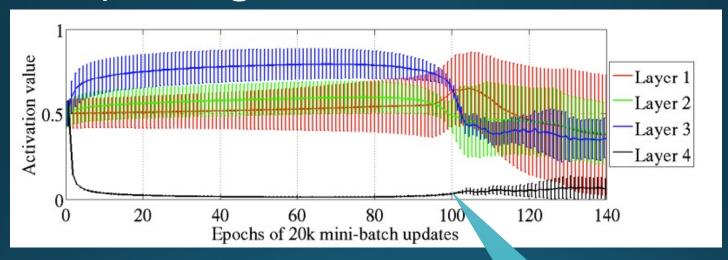






• If there are 500 non-zero inputs initialized with a Gaussian ~N(0,1) then the SD is $\sqrt{500} \approx 22.4$





 Saturation visualization from Glorot & Bengio 2010 -- using a smarter initialization scheme

Bottom layer still stuck for first 100 epochs

What's Different About Modern ANNs?

Some key differences

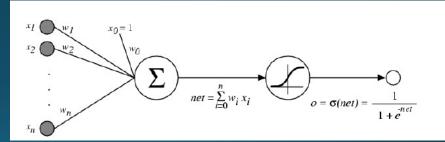
- Use of softmax and entropic loss instead of quadratic loss
- Use of alternate non-linearities
 - reLU and hyperbolic tangent
- Better understanding of weight initialization
- Data augmentation
 - Especially for image data
- Ability to explore architectures rapidly

Cross-entropy loss

$$C = -\frac{1}{n} \sum_{x} \left[y \ln a + (1 - y) \ln(1 - a) \right]$$

$$\frac{\partial C}{\partial w_j} = \frac{1}{n} \sum_{x} x_j (\sigma(z) - y)$$
 $\frac{\partial C}{\partial w} = \sigma(z) - y$

$$\frac{\partial C}{\partial w} = \sigma(z) - y$$



Cross-entropy loss

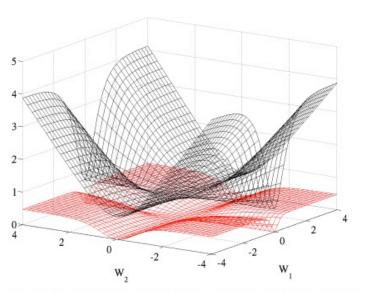
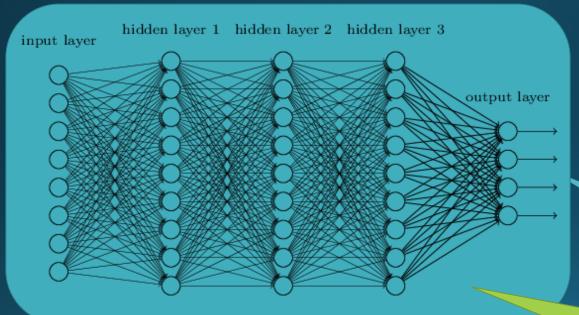


Figure 5: Cross entropy (black, surface on top) and quadratic (red, bottom surface) cost as a function of two weights (one at each layer) of a network with two layers, W_1 respectively on the first layer and W_2 on the second, output layer.

Softmax output layer

Cross-entropy loss after a softmax layer gives a very simple, numerically stable gradient: $(y - a^L)$



$$a_j^L = \frac{e^{z_j^L}}{\sum_k e^{z_k^L}}$$

$$\Delta w_{ij} = (y_i - z_i)y_j$$

Network outputs a probability distribution

Some key differences

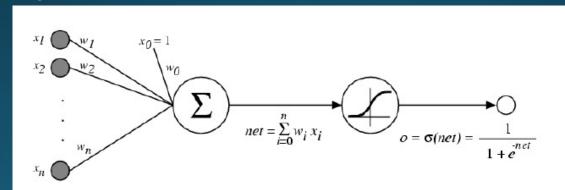
- Use of softmax and entropic loss instead of quadratic loss.
 - Often learning is faster and more stable as well as getting better accuracies in the limit
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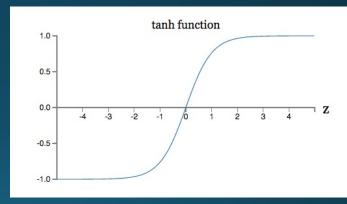
Alternative non-linearities

- Changes so far
 - Changed the **loss** from square error to cross-entropy (no effect at test time)
 - Proposed adding another output layer (softmax)
- A new change: modifying the nonlinearity
 - The logistic is not widely used in modern ANNs

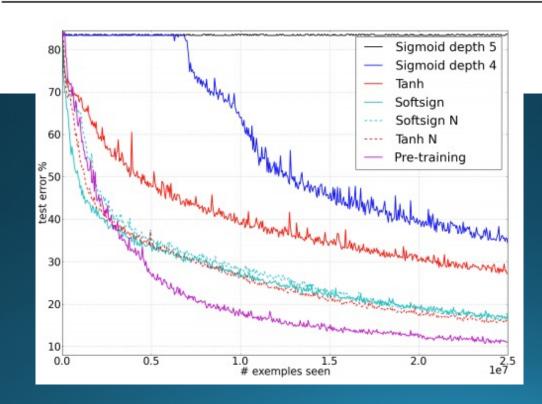


Alternative non-linearities

- A new change: modifying the nonlinearity
 - The logistic is not widely used in modern ANNs
- Alternative #1: tanh
 - Like logistic, but shifted to range [-1, +1]

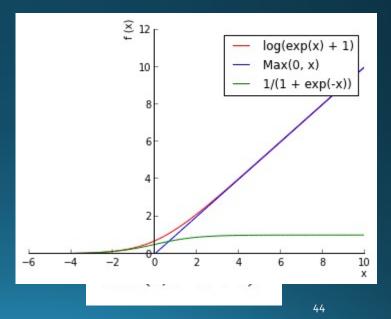


Understanding the difficulty of training deep feedforward neural networks



Alternative non-linearities

- A new change: modifying the nonlinearity
 - The logistic is not widely used in modern ANNs
- Alternative #1: tanh
 - Like logistic, but shifted to range [-1, +1]
- Alternative #2: ReLU
 - Linear with cut-off at zero
- Alternative #2.5: "Soft" ReLU
 - Doesn't saturate (at one end)
 - Sparsifies outputs
 - Helps with vanishing gradient

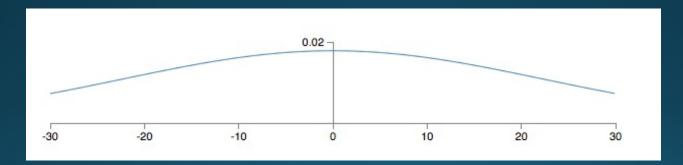


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It's easy for sigmoid units to saturate

• If there are 500 non-zero inputs initialized with a Gaussian ~N(0,1) then the SD is $\sqrt{500} \approx 22.4$



Common heuristics for initializing weights

$$N\left(0, \frac{1}{\sqrt{\text{# of inputs}}}\right) \ U\left(\frac{-1}{\sqrt{\text{# of inputs}}}, \frac{1}{\sqrt{\text{# of inputs}}}\right)$$

Initializing to avoid saturation

• In Glorot and Bengio (2010) they suggest weights if level j (with n_j

inputs) from

$$W \sim U \left[-\frac{\sqrt{6}}{\sqrt{n_j + n_{j+1}}}, \frac{\sqrt{6}}{\sqrt{n_j + n_{j+1}}} \right]$$

on clever pre-training initialization schemes, where deep networks were seeded with weights learned from unsupervised strategies

TYPE	Shapeset	MNIST	CIFAR-10	ImageNet
Softsign	16.27	1.64	55.78	69.14
Softsign N	16.06	1.72	53.8	68.13
Tanh	27.15	1.76	55.9	70.58
Tanh N	15.60	1.64	52.92	68.57

This is not always the solution – but good initialization is very important for deep nets!

Summary

- Backpropagation makes training deep neural networks possible
 - Known since 1970s, understood since 1980s, used since 1990s, tractable since 2010s
- Feed-forward versus backward propagation
 - Feed-forward evaluates the network's current configuration, J()
 - Backpropagation assigns error in J() to individual weights
- Each layer considered a function of its inputs
 - Differentiable activation functions strung together
 - Chain rule of calculus
- Modern deep architectures made possible due to logistical tweaks
 - Vanishing / Exploding gradient and new activation functions

References

- "A gentle introduction to backpropagation", http://numericinsight.com/uploads/A_Gentle_Introduction_to_Backpropagation.pdf
- "Deep Feed-Forward Networks", Chapter 6, *Deep Learning Book*, http://www.deeplearningbook.org/contents/mlp.htm
- "Backpropagation, Intuitions", CS231n "CNNs for Visual Recognition", https://cs231n.github.io/optimization-2/
- "How the Backpropagation Algorithm works", Chapter 2, Neural Networks and Deep Learning, http://neuralnetworksanddeeplearning.com/