# Graphs

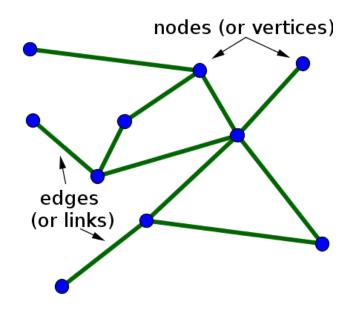
CSCI 4360/6360 Data Science II

#### Why graphs?

- Lots of data is graphs
  - Facebook, Twitter, citation data, and other social networks
  - The web, the blogosphere, the semantic web, Freebase, Wikipedia, Twitter, and other *information* networks
  - Text corpora (like RCV1), large datasets with discrete feature values, and other bipartite networks
    - nodes = documents or words
    - links connect document → word or word → document
  - Computer networks, biological networks (proteins, ecosystems, brains, ...), ...
  - Heterogeneous networks with multiple types of nodes
    - people, groups, documents

#### Properties of Graphs

- Nodes & Edges
- Set V of vertices/nodes v1, ...
- Set *E* of edges (*u*,*v*),...
  - Can be weighted/directed/labeled
- Degree of v is # of edges on v
  - Indegree and outdegree for weighted graphs
- Path is a sequence of edges (u1,v1),(u2,v2),...
- Geodesic path between u and v is shortest path connecting them
  - Diameter is max <sub>u,v in V</sub> {length of geodesic between u,v}
  - Effective diameter is 90th percentile
  - Mean diameter is over connected pairs
- (Connected) component is subset of nodes that are all pairwise connected via paths
- Clique is subset of nodes that are all pairwise connected via edges
- Triangle is a clique of size three



#### Properties of Graphs

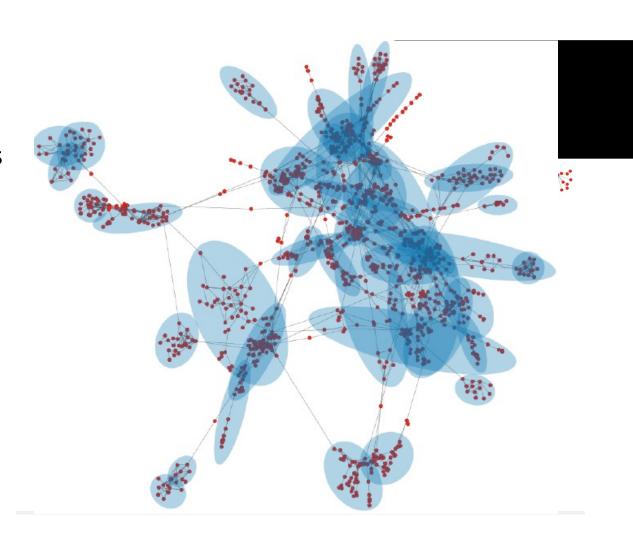
- Descriptive statistics
- Number of connected components
- Diameter
- Degree distribution
- Centrality
- •

#### Properties of Graphs

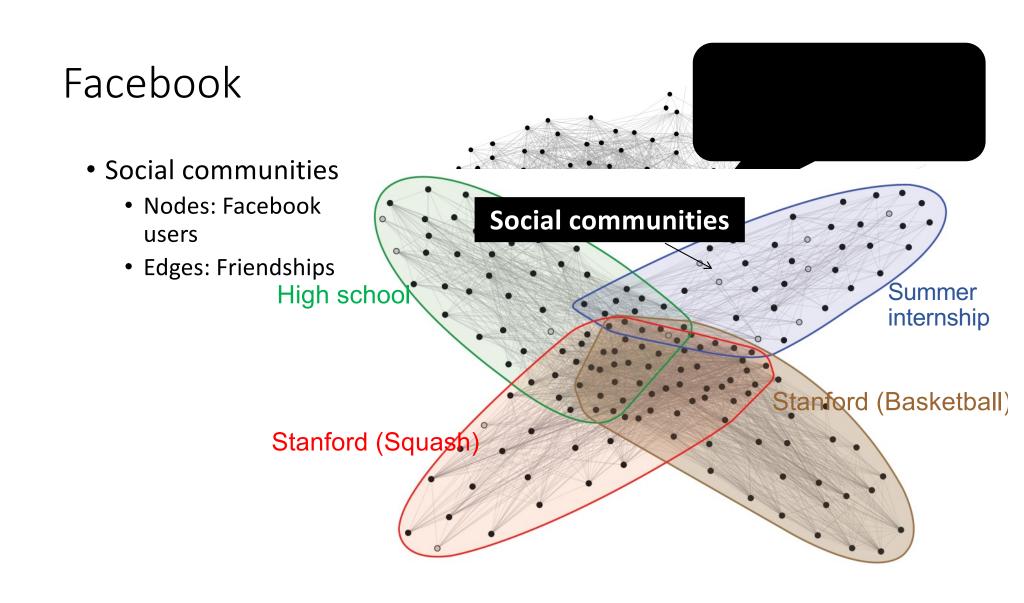
- Models of formation and growth
- Erdos-Rayni
- Watts-Strogatz
- Preferential attachment
- Stochastic block models
- •

### Biology

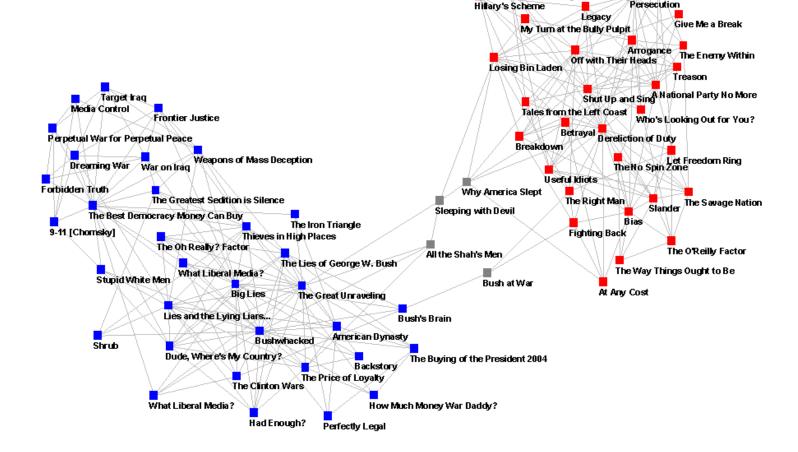
- Protein-protein interaction networks
  - Nodes: proteins
  - Edges: interactions
- Functional modules
- Cell phenotype hierarchies



J. Leskovec, A. Rajaraman, J. Ullman: Mining of Massive Datasets, http://www.mmds.org

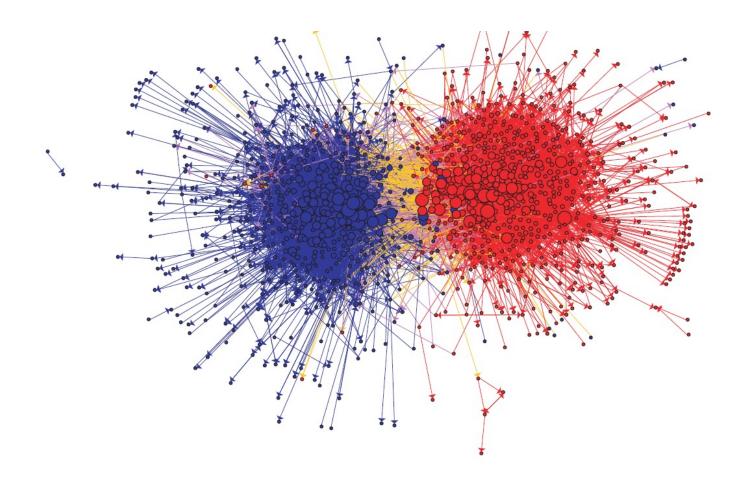


#### Blogs



The Death of Right and Wrong Deliver Us from Evil

## Blogs



## Graph Models

Fundamental graph types

- Take n nodes, and connect each pair with probability p
  - Mean degree is z=p(n-1)

$$\Pr[\operatorname{degree}(v) = k] = p_k = \binom{n}{k} p^k (1-p)^{n-k} \approx \frac{z^k e^{-z}}{k!} \quad \text{for fixed } z, \operatorname{large} n$$

$$\binom{n}{k} p^k \approx \frac{n^k p^k}{k!} = \frac{(np)^k}{k!} \approx \frac{z^k}{k!}$$

$$e^{-z}$$

- Take n nodes, and connect each pair with probability p
  - Mean degree is z=p(n-1)
  - Mean number of neighbors distance d from v is  $z^d$
  - How large does d need to be so that  $z^d >= n$ ?
    - If z>1, d = log(n)/log(z)
    - If z<1, you can't do it
  - So:
    - There tend to be either many small components (z<1) or one large one (z>1) giant connected component)
  - Another intuition:
    - If there are a two large connected components, then with high probability a few random edges will link them up.

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    - If z>1, d = log(n)/log(z)
    - If z<1, you can't do it
  - So:
    - If z>1, diameters tend to be small (relative to n)

Sociometry, Vol. 32, No. 4. (Dec., 1969), pp. 425-443.

64 of 296 chains succeed, avg chain length is 6.2

### An Experimental Study of the Small World Problem\*

JEFFREY TRAVERS

Harvard University

AND

STANLEY MILGRAM

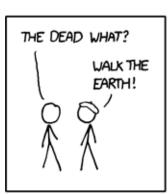
The City University of New York

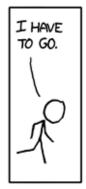
Arbitrarily selected individuals (N=296) in Nebraska and Boston are asked to generate acquaintance chains to a target person in Massachusetts, employing "the small world method" (Milgram, 1967). Sixty-four chains reach the target person. Within this group the mean number of intermediaries between starters and targets is 5.2. Boston starting chains reach the target

#### Illustrations of the Small World

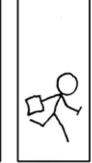
- Milgram's experiment
- Erdős numbers
  - http://www.ams.org/mathscinet/searchauthors.html
- Bacon numbers
  - http://oracleofbacon.org/
- LinkedIn
  - http://www.linkedin.com/
  - Privacy issues: the whole network is *not* visible to all









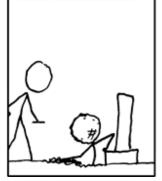












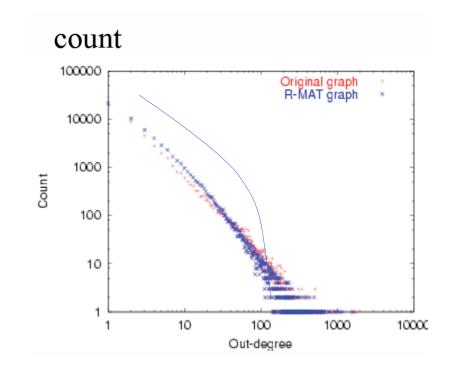


	network	type	n	7	z		$\ell$	$\alpha$	$C^{(1)}$	$C^{(2)}$
	film actors	undirected	449 913	25 516 48	113.43	3.	8	2.3	0.20	0.78
	company directors	undirected	7673	55 39	14.44	4.	0	_	0.59	0.88
	math coauthorship	undirected	253339	496 48	3.92	7.	7	_	0.15	0.34
	physics coauthorship	undirected	52909	245 30	9.27	6.	9	_	0.45	0.56
social	biology coauthorship	undirected	1520251	11 803 06	15.53	4.	2	_	0.088	0.60
SOC	telephone call graph	undirected	47000000	80 000 00	3.16			2.1		
	email messages	directed	59912	86 30	1.44	1.44 4.		1.5/2.0		0.16
	email address books	directed	16881	57 02	3.38	3.38 5.		_	0.17	0.13
	student relationships	undirected	573	47	1.66	16.	1	_	0.005	0.001
	sexual contacts	undirected	2810					3.2		
n	WWW nd.edu	directed	269504	1 497 13	5.55	11.	7	2.1/2.4	0.11	0.29
information	WWW Altavista	directed	203549046	2 130 000 00	10.46	10.46 16.		2.1/2.7		
rms	citation network	directed	783339	671619	8.57	8.57		3.0/-		
nfo	Roget's Thesaurus	directed	1022	5 10	4.99	4.	7	_	0.13	0.15
i	word co-occurrence	undirected	460902	17 000 00	70.13			2.7		0.44
	Internet	undirected	10697	31 99	5.98	3.	1	2.5	0.035	0.39
al	power grid	undirected	4 941	6 59	2.67	18.	9	_	0.10	0.080
ogic	train routes	undirected	587	1960	66.79	2.	6	_		0.69
technological	software packages	directed	1439	172	1.20	2.	2	1.6/1.4	0.070	0.082
3ch	software classes	directed	1377	2 218	1.61	1.	1	_	0.033	0.012
ţ	electronic circuits	undirected	24097	53 24	4.34	11.	5	3.0	0.010	0.030
	peer-to-peer network	undirected	880	1 29	1.47	4.	8	2.1	0.012	0.011
	metabolic network	undirected	765	3 68	9.64	2.	6	2.2	0.090	0.67
ical	protein interactions	undirected	2115	2 24	2.12	6.	0	2.4	0.072	0.071
biological	marine food web	directed	135	59 <mark>8</mark>	4.43	2.	5	_	0.16	0.23
	freshwater food web	directed	92	99	10.84	1.	0	_	0.20	0.087
	neural network	directed	307	235	7.68	3	7	_	0.18	0.28

• A good model of degree distribution in "natural" networks?

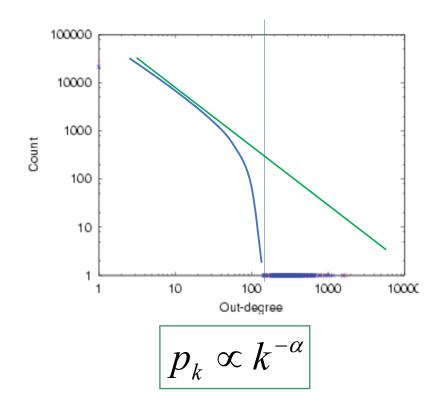
#### Degree distribution

- Plot cumulative degree
  - X axis is degree
  - Y axis is #nodes that have degree at least k
- Typically use a log-log scale
  - Straight lines are a power law; normal curve dives to zero at some point



#### Degree distribution

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  - X axis is degree
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- Typically use a log-log scale
  - Straight lines are a power law; normal curve dives to zero at some point
    - This defines a "scale" for the network



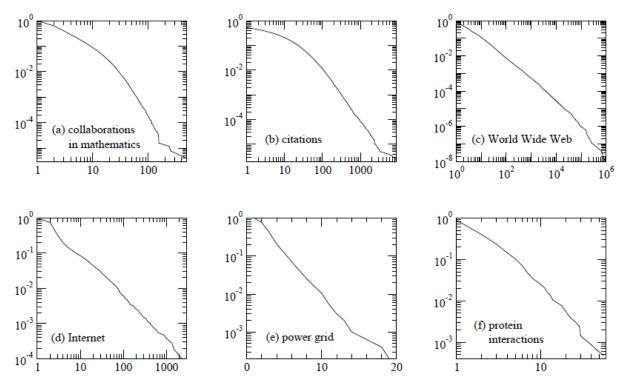


FIG. 6 Cumulative degree distributions for six different networks. The horizontal axis for each panel is vertex degree k (or indegree for the citation and Web networks, which are directed) and the vertical axis is the cumulative probability distribution of degrees, i.e., the fraction of vertices that have degree greater than or equal to k. The networks shown are: (a) the collaboration network of mathematicians [182]; (b) citations between 1981 and 1997 to all papers cataloged by the Institute for Scientific Information [351]; (c) a 300 million vertex subset of the World Wide Web, circa 1999 [74]; (d) the Internet at the level of autonomous systems, April 1999 [86]; (e) the power grid of the western United States [416]; (f) the interaction network of proteins in the metabolism of the yeast S. Cerevisiae [212]. Of these networks, three of them, (c), (d) and (f), appear to have power-law degree distributions, as indicated by their approximately straight-line forms on the doubly logarithmic scales, and one (b) has a power-law tail but deviates markedly from power-law behavior for small degree. Network (e) has an exponential degree distribution (note the log-linear scales used in this panel) and network (a) appears to have a truncated power-law degree distribution of some type, or possibly two separate power-law regimes with different exponents.

		4			1	1 0		$C^{(1)}$	$C^{(2)}$
	network	type	n	m	2	· · · · ·	α		
	film actors	undirected	449 913	25 516 482	113.43	3.48	2.3	0.20	0.78
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- Some common properties of graphs:
  - Distribution of node degrees
  - Distribution of cliques (e.g., triangles)
  - Distribution of paths
    - **Diameter** (max shortest-path)
    - Effective diameter (90<sup>th</sup> percentile)
    - Connected components

• ...

- Some types of graphs to consider:
  - Real graphs (social & otherwise)
  - Generated graphs:
    - Erdos-Renyi "Bernoulli" or "Poisson"
    - Watts-Strogatz "small world" graphs
    - Barbosi-Albert "preferential attachment"
    - ...

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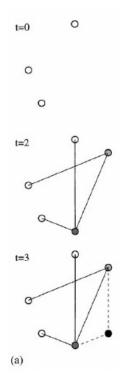
• ...

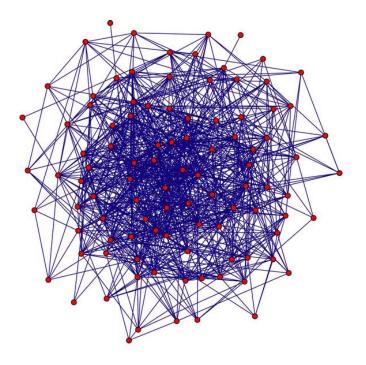
#### Barabasi-Albert Networks

- Science **286** (1999)
- Start from a small number of node, add a new node with m links
- Preferential Attachment
  - Probability of these links to connect to existing nodes is proportional to the node's degree

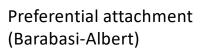
$$\prod_{i} \prod_{j} (k_i) = \sum_{j} k_{i}$$

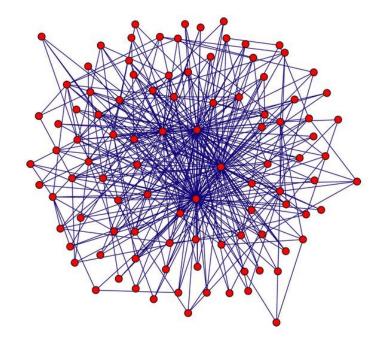
- 'Rich gets richer'
- This creates 'hubs': few nodes with very large degrees





Random graph (Erdos Renyi)





#### Graphs

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#### Homophily

- One definition: excess edges between similar nodes
- Another definition: excess edges between common neighbors of v

$$CC(v) = \frac{\text{\# triangles connected to } v}{\text{\# pairs connected to } v}$$

$$CC(V, E) = \frac{1}{|V|} \sum_{v} CC(v)$$

$$CC'(V, E) = \frac{\text{\#triangles in graph}}{\text{\#length 3 paths in graph}}$$

#### Homophily

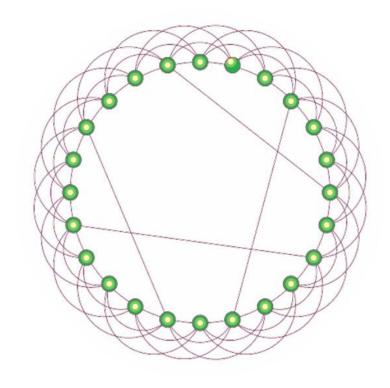
• In a random Erdos-Renyi graph:

$$CC'(V, E) = \frac{\text{\#triangles in graph}}{\text{\#length 3 paths in graph}} \approx \frac{1}{n} \text{ for large n}$$

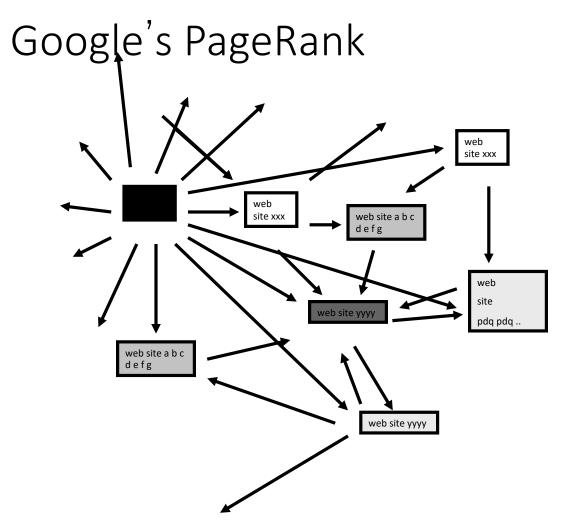
- Probably not realistic!
- In a natural graph, two of your mutual friends might also be friends
  - Both in the same class or organization
  - You introduced them
  - They introduced you

#### Watts-Strogatz model

- Start with a ring
- Connect each node to k nearest neighbors
  - → homophily
- Add some random shortcuts from one point to another
  - → small diameter
- Degree distribution not scalefree
- Generalizes to *d* dimensions



									,
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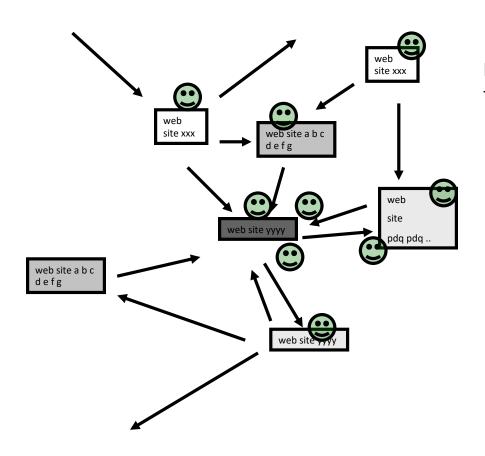
Inlinks are "good" (recommendations)

Inlinks from a "good" site are better than inlinks from a "bad" site

but inlinks from sites with many outlinks are not as "good"...

"Good" and "bad" are relative.

## Google's PageRank

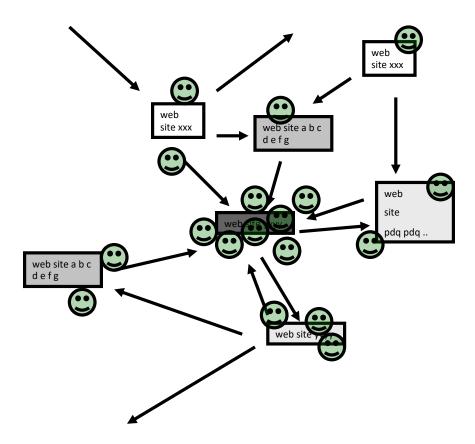


Imagine a "pagehopper" that always either

- follows a random link, or
- jumps to random page

### Google's PageRank

(Brin & Page, http://www-db.stanford.edu/~backrub/google.html)



Imagine a "pagehopper" that always either

- follows a random link, or
- jumps to random page

PageRank ranks pages by the amount of time the pagehopper spends on a page:

• or, if there were many pagehoppers, PageRank is the expected "crowd size"

#### Random Walks

G: a graph

P: transition probability matrix

$$P(u,v) = \begin{cases} \frac{1}{d_u} & \text{if } u : v, \quad d_u := \text{the degree of } u. \\ 0 & \text{otherwise.} \end{cases}$$

A lazy walk: 
$$W = \frac{I+P}{2}$$

#### Random Walks: PageRank

#### A (bored) surfer

- ullet either surf a random webpage with probability lpha
- or surf a linked webpage with probability 1-  $\alpha$

 $\alpha$ : the jumping constant

$$p = \alpha(\frac{1}{n}, \frac{1}{n}, \dots, \frac{1}{n}) + (1 - \alpha)pW$$

#### Random Walks: PageRank

Two equivalent ways to define PageRank  $p=pr(\alpha,s)$ 

(1) 
$$p = \alpha s + (1 - \alpha) pW$$

(2) 
$$p = \alpha \sum_{t=0}^{\infty} (1 - \alpha)^{t} (sW^{t})$$

$$S = (\frac{1}{n}, \frac{1}{n}, \dots, \frac{1}{n})$$
  $\Longrightarrow$  the (original) PageRank

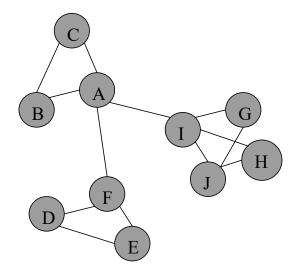
$$s = \text{some "seed", e.g., } (1, 0, ...., 0)$$

personalized PageRank

## Graph = Matrix

Vector = Node → Weight

									IVI		1	/
	Α	В	С	D	E	F	G	н	1	J		Α
Α	_	1	1			1					Α	3
В	1	_	1								В	2
С	1	1	_								С	3
D				_	1	1					D	
Ε				1	_	1					Ε	
F	1			1	1	_					F	
G							_		1	1	G	
н								_	1	1	н	
I							1	1	_	1	1	
J							1	1	1	_	J	



#### PageRank

- Let  $\mathbf{u} = (1/N, ..., 1/N)$ 
  - dimension = #nodes N
- Let A = adjacency matrix: [a<sub>ij</sub>=1 ⇔ i links to j]
- Let W = [w<sub>ii</sub> = a<sub>ii</sub>/outdegree(i)]
  - w<sub>ij</sub> is probability of jump from i to j
- Let  $\mathbf{v}^0 = (1,1,...,1)$ 
  - or anything else you want
- Repeat until converged:
  - Let  $v^{t+1} = cu + (1-c)Wv^t$ 
    - c is probability of jumping "anywhere randomly"

Next: spectral clustering!

